Buttons to be tracked:

1. reservation button
2. Registering button

Explanation for why tracking these two elements:

1. The reservation function is quite important in my project. Once users browse the places and some script information, they will certainly make a reservation to the game. So I want to track this button to see whether users will regard this function as an important function as well.
2. Every user will have to register and log in in this platform, because it is better for me to collect the user data information. So I track this function to know whether users are willing to register in this platform.

**Registering function code**

<script>

document.getElementById('submit').addEventListener('click', sayHello);

function sayHello() {

var username = document.forms[0].username.value;

var password = document.forms[0].password.value;

if (username == '') {alert('username cannot be blank!')};

if (password == '') {alert('password cannot be blank!')};

if (username !== '' && password !== '') {

alert("Hello " + username + "! Your password is " + password + '.');

var answer = "Hello " + username + "! Your password is " + password + '.';

document.getElementById('answer').innerHTML = answer;

}

}

</script>

**Reservation code**

<script>

let click\_name = document.querySelector("#click\_button")

click\_button.addEventListener("click", alert\_click)

function alert\_click() {

alert("您已经成功预定一场游戏")

}

</script>